

TELL ME QUIZ™

The fast word game you spin to win

For 2 or more players, aged 6 to adult

Spear's Games No. MS 51492

Contents:

- 1 Pack 55 Tell Me cards
- 1 Spinner and base

Object of the game

The object of the game is to collect the most cards. Cards are won by being the first player to call out a suitable answer beginning with the letter indicated on the spinner.

Playing the game

There are two sets of questions on the cards. On each card the upper question, preceded by the large '?', is the more difficult. The questions preceded by a small '?' are for younger children, or for an easier game! The decision as to which set to use should be made at the start of the game.

One player is selected to be the 'Spinmaster' and is responsible for spinning the wheel and asking the questions.

Questions should be asked in the following way:

"Tell Me....(read out the selected question on the card)...beginning with....(now spin the wheel and name the letter at which the spinner stops)"

Example - "Tell Me something found in the kitchen beginning with.....T"

The first person to call out a suitable word beginning with that letter gets the card.

If two or more players call out the same word at the same time then the card is put back at the bottom of the pile for future use.

If two or more players call out different words at the same time then alphabetical order is used to determine the winner, e.g. Leeds supersedes London.

If no player comes up with a suitable answer after a reasonable amount of time, then the 'Spinmaster' spins the wheel and calls out another letter.

When a player has won a card, the player to the left becomes the 'Spinmaster' and takes the next card from the pack and the game continues.

Alternatively, one player can take the role of the 'Spinmaster' for the whole of one game.

Please note - in all cases of dispute the decision of the 'Spinmaster' holds good!

Winning the game

When the entire pack of cards have been used, the player with the most cards wins.

Playing with teams

Players group themselves into two teams, with one player from a team reading out the question for the other team.

The game is played as the original game. If a team calls out an incorrect answer, that team must give one of their cards to their opponents. The side winning the greatest number of cards is the winning team.